

Year 1/2 LTP 2025-2026		Autumn 1 (7 weeks)	Autumn 2 (8 weeks)	Spring 1 (5 weeks)	Spring 2 (6 weeks)	Summer 1 (6 weeks)	Summer 2 (7 weeks)
	Topic (Hist/Geog)	History- How was school different in the past?	Geography-Would you prefer to live in a hot or cold place?	History-How did we learn to fly?	Geography-Why is our world wonderful?	History-What is a monarch?	Geography- What is it like to live by the coast?
	Art/DT	ART Explore and draw	DT Baby bear's chair	Expressive painting	Mechanisms Fairground wheel	Be an architect	Mechanisms making and moving monster
	English core texts	Stories with a familiar setting The day the crayons quit The tiger who came to tea	Traditional tales with a twist Lost and found Meercat Mail The rainbow bear	Fantasy Look up! Where to catch a star How to catch a star	Poems on a theme Dear Earth We are here	Non fiction Katie in London The kings pants The queens hat	Stories by the same author The lighthouse keepers lunch collection The big book of blue
	Stories	All are welcome	Pumpkin soup The squirrels who squabbled	Flying machine Naughty bus The hundred decker bus	Emma Janes aeroplane	Pip and egg How to hide a lion	The tadpoles promise The storm whale Clean up
	Science	Animal safari Animals Y1/2 living things		Changing materials Materials Y1/2		How does your garden grow? Plants Y1/2	
	Music	Hey You!	Christmas	Rhythm in the way we walk/Banana rap	In the Groove	RRR	Practise for S performance
	ICT	Technology around us Y1	Information technology around us Y2	Digital painting Y1	Digital photography Y2	Moving a robot Y1	Robot algorithms Y2
	RE	Christianity (God) Does how we treat the world matter?	Christianity Why do Christians say that Jesus is the light of the world?	Hindu dharma How might people express their devotion?	Islam Why do Muslims believe it is important to obey God?	Christianity (Church) What unites the Christian community?	Judaism What aspects of life really matter?
	PE	Fundamental movement skills	Sports	Sports	Dance	Gymnastics	Sports
	PSHE	Happy Minds					
Opportunities for SMSC Spirituality	Windows (wow moments) Opportunities for children to be	Window 1: WOW! Schools Used to Be So Different!	Window 1: WOW! Look at That Place!	Window 1: WOW! We Can Fly!	Window 1: WOW! Look at That!	Window 1: WOW! Kings and Queens!	Window 1: WOW! The Sea is Amazing!

	aware of the world in new ways, looking out into the world. * To wonder about life's 'WOWS'. Things that are amazing. * To think about life's 'OWS' that take us by surprise! * Learning about life in all its fullness.	Did you know? Children used to write on chalkboards, sit in rows, and wear very different clothes to school! Let's wonder: What would it be like to learn without computers or colourful books? How did children feel going to school long ago? Classroom Experience: Try writing with chalk on mini blackboards or slate-style boards. Watch a short video or look at pictures of old classrooms. Let's wonder: What would it be like to learn without screens or colourful books? Would you enjoy sitting in rows all day?	Did you know? In hot places like the desert, people wear long, light clothes to stay cool. In cold places like the Arctic, people wear thick, furry coats to stay warm! Let's wonder: What would it feel like to ride a camel in the desert or a sled in the snow? What animals live in these places? Classroom Experience: Look at photos or videos of hot and cold places. Paint a picture of a hot or cold place you'd love to visit. Window 2: OW! That's Surprising! Did you know? In some cold places, the sun doesn't rise for weeks! In some	Did you know? People used to dream of flying like birds—and now we can fly in airplanes, helicopters, and even rockets! Let's wonder: How did people first get the idea to fly? What does it feel like to fly high in the sky? Classroom Experience: Watch a short video of different flying machines. Learn about Bessie Coleman and Ameila Earhart. Draw yourself flying in your own invention! Window 2: OW! That's Surprising! Did you know? The first flying machines didn't always work—some	Did you know? Rainbows, waterfalls, starry skies, and baby animals are just a few of the amazing things in our world! Let's wonder: What's the most beautiful thing you've ever seen? What makes you say "WOW!" when you look around? Classroom Experience: Look at photos of wonderful places and creatures. Draw your favourite "WOW" moment from nature. Window 2: OW! That's Surprising! Did you know? Some plants eat insects, some animals glow in the dark, and some places are so	Did you know? A monarch is a king or queen who leads a country. Some monarchs wear crowns, live in palaces, and have royal duties! Let's wonder: What would it be like to live in a castle? What do monarchs do to help their people? Classroom Experience: Look at pictures of royal crowns, castles, and thrones. Look at royal tapestries. Design your own royal crown or palace and have a royal tea party. Window 2: OW! That's Surprising! Did you know? Not all monarchs are the same! Some rule countries today,	Did you know? People who live by the coast can see the sea every day, hear the waves, and sometimes even spot dolphins or seals! Let's wonder: What would it be like to wake up and see the ocean? What colours, sounds, and smells might you notice? Classroom Experience: Look at photos or videos of coastal places. Paint or draw a seaside scene with waves, boats, and sea creatures. Window 2: OW! That's Surprising! Did you know? Living by the coast can be exciting—but sometimes stormy! Big waves, strong winds,
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		Window 2: OW! That's Surprising! Did you know? Some children had to walk miles to school, and some schools didn't have heating or toilets! Classroom Experience:  Role-play a day in the life of a child from the past.  Create a "school survival kit" for a child from long ago—what would they need? Let's wonder: How would you feel if your classroom was very cold? What would you miss most if your school didn't have books or toys?	hot places, it can be too hot to go outside during the day. Let's wonder: How would you feel if it was dark all day? What would you do if it was too hot to play outside? Classroom Experience:  Talk about how people live differently in hot and cold places.  Try touching ice or warm sand and describe how it feels. Window 3: Life in All Its Fullness Did you know? Children all over the world go to school in hot and cold places. Some walk through snow, others through sand! Let's wonder: What would your school	crashed, some couldn't lift off, and some looked very funny! Let's wonder: What would you do if your flying machine didn't work? How do inventors keep trying even when things go wrong? Classroom Experience:  Build a simple paper flying machine and test it—what works best?  Talk about how it feels to try, fail, and try again. Explore the Wright brother story. Window 3: Life in All Its Fullness Did you know? Flying has changed the world! Now we	cold that your breath turns into ice! Let's wonder: What's the strangest or most surprising thing you've learned about the world? How did it make you feel? Classroom Experience:  Explore a fun science fact or experiment.  Share a surprising fact with a friend. Window 3: Life in All Its Fullness Did you know? People around the world live in different ways, speak different languages, and celebrate different traditions—but we all share the same Earth! Let's wonder:	while others were leaders long ago. Some monarchs don't wear crowns at all! Let's wonder: What surprised you about monarchs? How are monarchs different in other parts of the world? Classroom Experience:  Explore monarchs from different countries and times.  Share one surprising fact with a partner. Window 3: Life in All Its Fullness Did you know? Monarchs are part of history, tradition, and celebration. They often take part in special events and help bring people together.	and salty air can change things quickly. Let's wonder: What would you do during a big storm by the sea? How do people keep safe and look after their homes? Classroom Experience:  Talk about how weather can affect coastal life Sir Francis Beaufort.  Explore how salt water is different from fresh water. Window 3: Life in All Its Fullness Did you know? People who live by the coast often enjoy fishing, beach walks, and watching sunsets. They also help care for the sea and its creatures.
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			day be like in a hot or cold country? What would you wear? What would you eat? Classroom Experience: 📦 Pack an imaginary suitcase for a trip to a hot or cold place. 📖 Read Lila and the secret of rain, about a child who lives in a different climate.	can visit faraway places, help people in need, and even explore space! Let's wonder: Where would you fly if you could go anywhere? How does flying help people around the world? Classroom Experience: ✈️ Create a "flight passport" and choose a country to visit, learn some phrases, taste some food and learn about different cultures. 📖 Read a story about someone who flies to help others.	What makes life special in different parts of the world? How can we care for our wonderful world together? Classroom Experience: 🌐 Explore a country or culture different from your own. ✍️ Create a "World Wonder" poster showing what makes our planet amazing. Would you like this turned into a printable activity booklet or classroom wall display? I'd love to help with that next!	Let's wonder: Why do people celebrate monarchs? What can we learn from their stories? Classroom Experience: 📖 Read a story or watch a video about a famous monarch. ✍️ Create a timeline or storybook page about their life. Would you like this turned into a printable activity booklet or a classroom wall display? I'd be happy to help with that next!	Let's wonder: What jobs do people do by the coast? How can we help keep beaches clean and safe? Classroom Experience: 📖 Read a story about a child who lives by the sea. ✍️ Make a poster showing how to care for the coast. Would you like this turned into a printable activity booklet or a classroom wall display? I'd be happy to help with that next!
	Mirrors (reflecting) * Opportunities to reflect on their experiences. * Looking inside yourself.	Mirror 1: My School Memories Think about: What do you	Mirror 1: What Do I Like Best? Think about: Have you ever been	Mirror 1: My Flying Feelings Think about: Have you ever flown in an	Mirror 1: My Wonderful World Think about: What do you love	Mirror 1: What Do I Know About Monarchs? Think about: Have you ever seen	Mirror 1: My Seaside Memories Think about: Have you ever been to the seaside?

	* Consider life's big questions and reach for some possible answers. * Learning from life by exploring our own insights and those of others.	remember about your first day at school? What did your classroom look like? What games did you play? What did you learn? Why it matters: It helps us think about how school feels and what makes it special. Mirror 2: Looking Inside Think about: What have you learned at school that helps you be a kind and clever person? Have you learned how to be a good friend? Have you learned how to solve problems? Why it matters: School helps us grow	somewhere really hot or really cold? What did you see, wear, or do? Did you enjoy it? Why it matters: It helps us remember special moments and think about what makes us feel happy. Mirror 2: Looking Inside Myself Think about: Do you like being warm and sunny or cool and snowy? Which kind of weather makes you feel calm, excited, or playful? What kind of place feels like "home" to you? Why it matters: It helps us understand our feelings and what suits us best.	aeroplane or seen one in the sky? What did it look like? How did it make you feel? Why it matters: It helps us remember exciting moments and think about how flying affects us. Mirror 2: Looking Inside Myself Think about: Would you like to fly like a bird or in a rocket? Learn about the moon landing. What would you see from up high? What would you feel—excited, nervous, brave? Why it matters: It helps us understand our	most about the world? Is it the animals, the trees, the sky, or something else? Where do you feel happiest? Why it matters: It helps us notice the special things that make our world amazing. Mirror 2: Looking Inside Myself Think about: What makes you say "WOW!" when you look around? Is it something you see, hear, or feel? How does it make you feel inside? Why it matters: It helps us understand what brings us joy and wonder.	a picture of a king or queen? What were they wearing? What did they look like they were doing? Why it matters: It helps us think about what we already know and what we're curious to learn. Mirror 2: Looking Inside Myself Think about: If you were a monarch, what kind of leader would you be? Would you be kind, brave, helpful, or fair? What rules would you make? Why it matters: It helps us think about our own values and how we treat others.	What did you see, hear, or feel? What was your favourite part? Why it matters: It helps us remember special moments and think about what we enjoy in nature. Mirror 2: Looking Inside Myself Think about: Would you like to live by the coast? How would it feel to see the sea every day? What would you love most about it? Why it matters: It helps us understand what kind of places make us feel happy and calm. Mirror 3: Big Questions

		on the inside, not just in our brains! Mirror 3: Big Questions Think about: Why do we go to school? Is it to learn new things? Is it to make friends? Is it to help us get ready for the future? Why it matters: Asking big questions helps us understand the world better. Mirror 4: Learning from Others Think about: Ask someone older (like a parent or grandparent) what school was like when they were little. What was different? What was the same?	Mirror 3: Big Questions Think about: What would life be like if you lived in a very hot or very cold place? How would you get to school? What would you eat or wear? Why it matters: It helps us imagine different lives and think about how people live all over the world. Mirror 4: Learning from Others Think about: Ask someone you know: Have they ever lived or travelled somewhere hot or cold? What did they enjoy or find tricky?	dreams and feelings. Mirror 3: Big Questions Think about: Why do people want to fly? Is it to explore, to help others, or to go on adventures? What would you do if you could fly anywhere? Why it matters: It helps us think about big ideas and what matters most to us. Mirror 4: Learning from Others Think about: Ask someone you know: Have they ever flown in a plane? What was it like?	Mirror 3: Big Questions Think about: Why do you think our world is so full of amazing things? Who or what made it this way? How can we take care of it? Why it matters: It helps us think deeply about life and how we can protect what we love. Mirror 4: Learning from Others Think about: Ask someone you know: • What do they think is wonderful about the world? • What do they do to look after it?	Mirror 3: Big Questions Think about: Why do some countries have monarchs? What do monarchs do for their people? Do we still need kings and queens today? Why it matters: It helps us explore big ideas about leadership, fairness, and tradition. Mirror 4: Learning from Others Think about: Ask someone in your family: • What do they know about monarchs? • Do they have a favourite king or	Think about: Why do people choose to live by the sea? What are the good things and the tricky things about it? How can we take care of the coast? Why it matters: It helps us think about how people live differently and how we can care for the world. Mirror 4: Learning from Others Think about: Ask someone you know: • Have they ever lived by the coast or visited the seaside? • What did they enjoy or find surprising? Why it matters: We learn more when
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	Doors (challenges) * Opportunities for children to respond. * Moving onto a new path or situation. * To do something creative to develop and apply our ideas. * Learning to live out our beliefs and values.	 Door 1: Step Into the Past Challenge: Imagine you are a child going to school 100 years ago. What would your classroom look like? What would you wear? What would you learn? Creative Activity:  Dress up or role-play a day in a Victorian classroom.  Write or draw a diary entry: "A Day in My Old-Fashioned School."	 Door 1: Make Your Choice! Challenge: Would you rather live somewhere hot or cold? Why did you choose that? What would you wear, eat, and do there? Creative Activity:  Draw a picture of yourself living in your chosen place.  Share your reasons with a partner or the class. Why it matters: It helps us think about what we enjoy and	 Door 1: Be an Inventor! Challenge: Imagine you are the first person trying to fly. What would your flying machine look like? What problems might you face? Creative Activity:  Design and draw your own flying invention.  Share how it works and what makes it special. Why it matters: It helps us think like inventors and solve	 Door 1: Celebrate the Wonders! Challenge: Think about something amazing in our world—like rainbows, animals, oceans, or mountains. What makes it special to you? Creative Activity:  Draw or paint your favourite wonder of the world.  Share why it makes you say "WOW!" Why it matters: It helps us notice and	 Door 1: Be a Kind Monarch Challenge: Imagine you are a king or queen for a day. What kind things would you do for your people? What rules would you make? Creative Activity:  Write or draw your own "Royal Rules for a Happy Kingdom."  Share your ideas with the class. Why it matters: It helps us think about fairness, kindness,	 Door 1: Imagine Living by the Sea Challenge: What would your house look like if it was by the coast? What could you see from your window? What sounds would you hear? Creative Activity:  Draw your dream seaside home and what's around it.  Share what you'd love most about living there. Why it matters: It helps us imagine new places and think about

		Why it matters: It helps us understand how life was different and appreciate what we have today.  Door 2: Try Something New Challenge: Try learning without modern tools—no smartboard, no internet, no colourful books! Classroom Experience:  Use counting beads or chalk instead of calculators. Try some Victorian style exercise drills  Read a story from an old-style book or listen to a teacher read aloud. Creative Activity:  Make your own classroom tools from the past—like a mini chalkboard or a paper ink pen.	what's important to us.  Door 2: Try Something New Challenge: Imagine you've just moved to a hot or cold place. What's different from where you live now? What do you need to learn or get used to? Creative Activity:  Pack an imaginary suitcase with things you'd need.  Act out a day in the cold place, and hot place. Why it matters: It helps us explore new situations and learn how to adapt.  Door 3: Build Your Dream Place Challenge: Design your perfect	problems with creativity.  Door 2: Try, Try Again! Challenge: The first flying machines didn't always work. What would you do if your idea didn't work the first time? How can we learn from mistakes? Creative Activity:  Act out a scene where your flying machine fails—and then you try again!  Write or draw what you would change to make it better. Why it matters: It teaches us resilience and the power of never giving up.  Door 3: Fly with Purpose	appreciate the beauty all around us.  Door 2: Discover Something New Challenge: Learn about a part of the world you've never seen before. What's the weather like there? What animals or people live there? Creative Activity:  Create a travel journal page with drawings and facts.  Make a mini poster about your chosen place. Why it matters: It helps us explore new paths and understand different ways of life.  Door 3: Be a World Helper Challenge: Think about how you	and how we treat others.  Door 2: Step Into Royal Shoes Challenge: What would it feel like to live in a palace and have royal duties? What would you wear? What would your day be like? Creative Activity:  Act out a day in the life of a monarch.  Design your own royal outfit or throne. Why it matters: It helps us imagine different lives and understand responsibility.  Door 3: Learn from Real Monarchs Challenge: Find out about a real	what makes a home special.  Door 2: Be a Coastal Explorer Challenge: Explore what people do by the coast—fishing, beachcombing, sailing, or helping sea animals. What job would you like to try? Creative Activity:  Create a "Coastal picnic lunch"  Write or draw what you would do to help others or the environment. Why it matters: It helps us learn about different ways of life and how we can help.  Door 3: Protect the Coast Challenge: Think about how we can care for the coast
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		Would you like these turned into a classroom challenge booklet or interactive display? I can help design that next!	What can we learn from them? Creative Activity: 🌍 Make a kindness poster showing how people help each other in different places. 🗣️ Talk about how you can show care and respect wherever you live. Why it matters: It helps us think about being kind, thoughtful, and respectful in all parts of the world.	where would you go and why? What would you see, learn, or discover? Creative Activity: ✈️ Create a travel based on different continents you might travel to. 🗺️ Draw a map of your journey through the sky. Why it matters: It helps us dream big and explore new possibilities.	your ideas. 🗣️ Act out a story where someone makes the world better. Why it matters: It helps us dream big and believe we can help shape the future.	How would you make sure everyone is happy and safe? Creative Activity: 🗺️ Draw a map of your kingdom with special places. 📖 Write a short story about life in your land. Why it matters: It helps us use our imagination and think about how to build a better world.	Creative Activity: 📖 Make a mini storybook or comic strip. 🗣️ Act out your story with friends. Why it matters: It helps us use our imagination and share our ideas with others.
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